

Multi-level and multi-fidelity models

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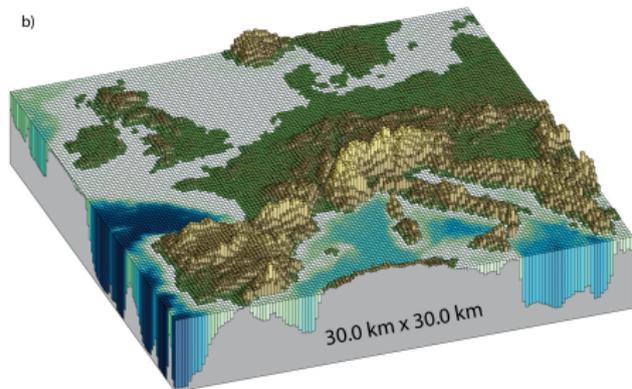
Hierarchy of models

High-fidelity model

$$f_{hi} : \mathcal{X} \rightarrow \mathcal{Y}$$

Accurate(?) and costly

b)

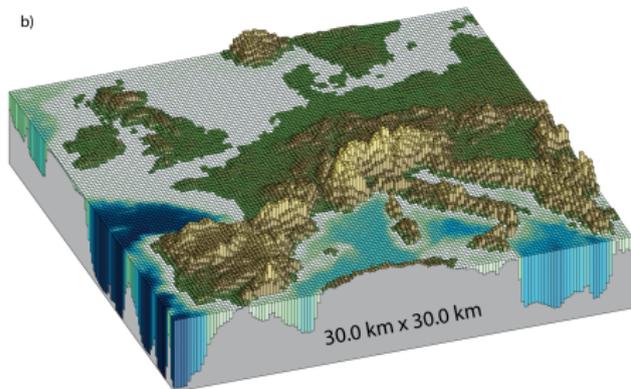


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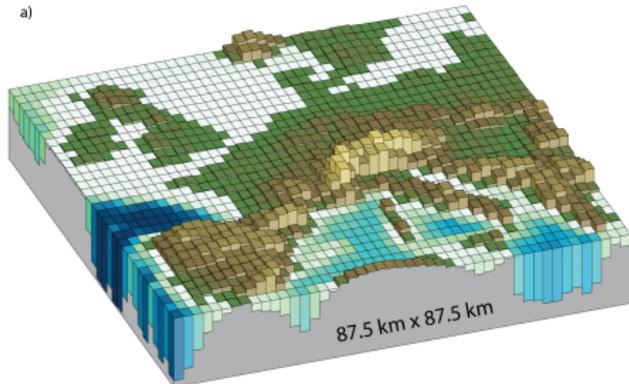
Accurate(?) and costly



Low-fidelity model

$$f_{lo} : \mathcal{X} \rightarrow \mathcal{Y}$$

Less accurate and less costly



The low-fidelity models estimate the same quantity from the same inputs, but with lower cost and lower accuracy.

Hierarchy of models

In general, we may have a sequence of models, with $f_{hi} = f^{(1)}$

$$f^{(i)} : \mathcal{X} \rightarrow \mathcal{Y} \text{ for } i = 1, \dots, k$$

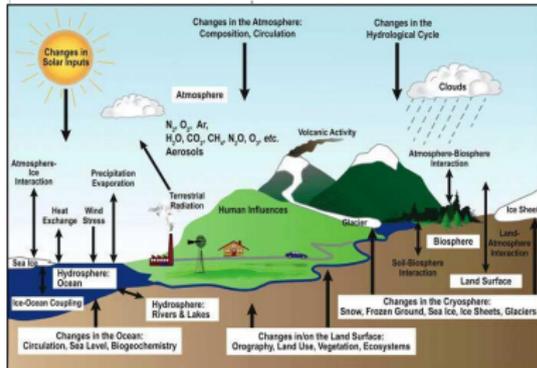
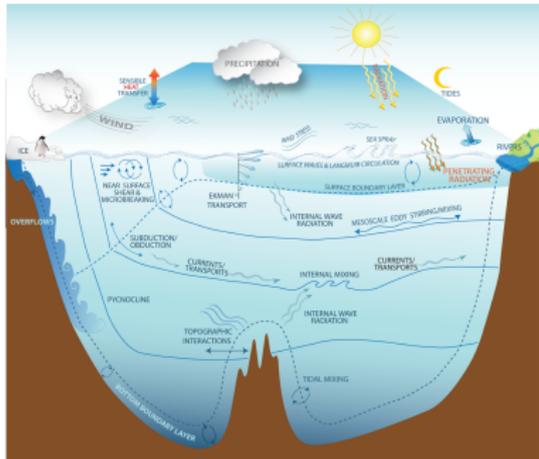
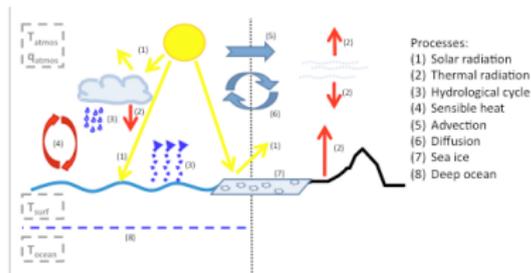
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These models may (multilevel) or may not (multifidelity) be structurally related

$$\frac{dX_t}{dt} = g(X_t, \theta) + F(t, \gamma)$$



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- Use the model hierarchy to learn from the high-fidelity model, but at a lower computational cost.

Equivalently, learn better (lower variance) for the same cost.

- ML/MF modelling is focussed on the best inference for the high-fidelity model - not extracting different types of information from an ensemble of models
i.e. different to usual aim of having multi-model ensembles.

'Outer-loop' applications

Peherstorfer, Willcox, Gunzburger 2017

Analysis that requires multiple calls to f :

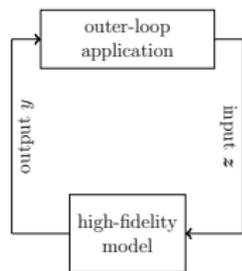
- Uncertainty propagation, eg, $\mathbb{E}(f_{hi}) = \int f_{hi}(x)\pi(x)dx$
- Inference $\pi(x|D) \propto \pi(D|x)\pi(x)$ where $D = f_{hi}(x) + \epsilon$ for some x .
- Optimization, eg, $x_{opt} = \arg \max_x f_{hi}(x)$

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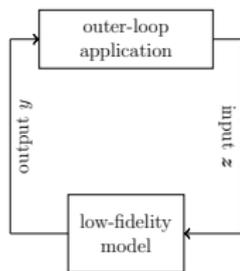
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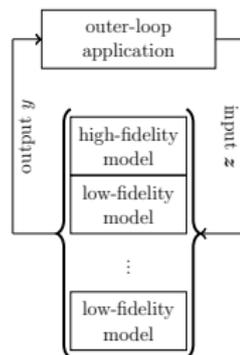
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(a) single-fidelity approach with high-fidelity model



(b) single-fidelity approach with low-fidelity model

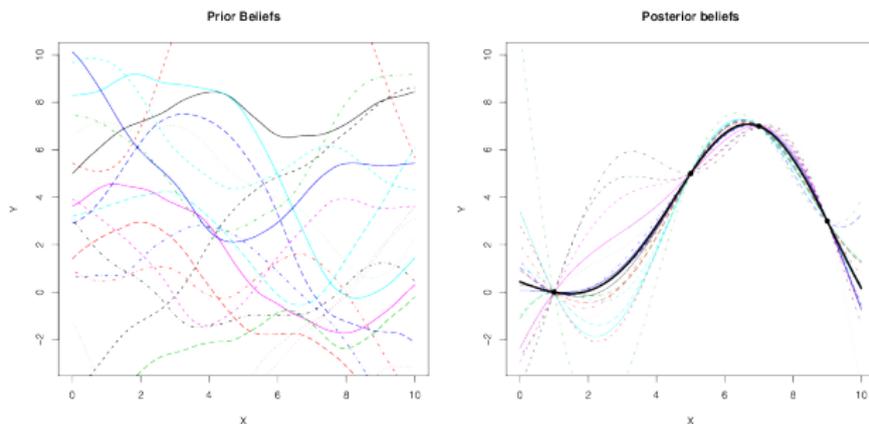


(c) multifidelity approach with high-fidelity model and multiple low-fidelity models

Statistical approaches

GPs, GPs, GPs - Hurrah, another nail!

Primarily based around the use of Gaussian processes

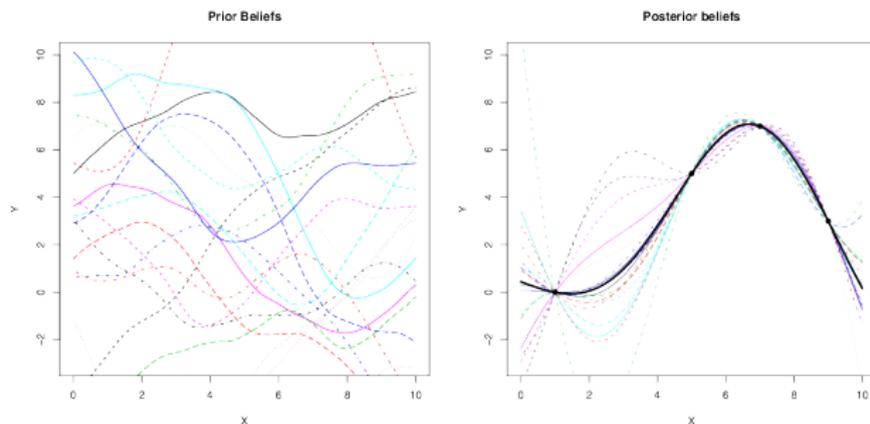


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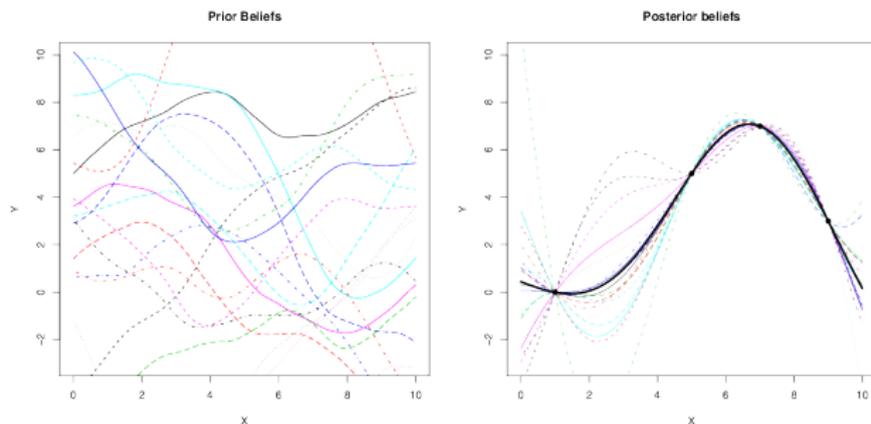
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Why would we want to use this very restricted model?

Answer 1

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- Closed under any linear operation. If \mathcal{L} is a linear operator, then

$$\mathcal{L}f \sim GP(\mathcal{L}m, \mathcal{L}k\mathcal{L}^\top)$$

e.g. $\frac{df}{dx}$, $\int f(x)dx$, Af are all GPs

Answer 2: non-parametric/kernel regression

- Linear regression $y = x^\top \beta + \epsilon$ can be written solely in terms of inner products $x^\top x$.

$$\begin{aligned}\hat{\beta} &= \arg \min \|y - X\beta\|_2^2 + \sigma^2 \|\beta\|_2^2 \\ &= X^\top (XX^\top + \sigma^2 I)^{-1} y \quad (\text{the dual form})\end{aligned}$$

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Kernel trick: lift x into infinite dimensional feature space by replacing inner products $x^\top x'$ by $k(x, x')$, but never evaluate these features, only the $n \times n$ kernel matrix.

$$\hat{y}' = m(x') = \sum_{i=1}^n \alpha_i k(x, x_i)$$

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$$\phi(x) = \left(e^{-\frac{(x-c_1)^2}{2\lambda^2}}, \dots, e^{-\frac{(x-c_N)^2}{2\lambda^2}} \right)$$

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Although our simulator may not lie in the RKHS defined by k , this space is much richer than any parametric regression model (and can be dense in some sets of continuous bounded functions), and is thus more likely to contain an element close to the simulator than any class of models that contains only a finite number of features.

Answer 3: Naturalness of GP framework

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One answer might come from Bayes linear methods¹.

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If we only knew the expectation and variance of some random variables, X and Y , then how should we best do statistics?

It can be shown, that the best second-order inference we can do to update our beliefs about X given Y is

$$\mathbb{E}(X|Y) = \mathbb{E}(X) + \text{Cov}(X, Y)\text{Var}(Y)^{-1}(Y - \mathbb{E}(Y))$$

which is exactly the Gaussian process update for the posterior mean.

So GPs are in some sense very natural approaches.

¹statistics without probability

Multifidelity modelling via co-kriging

Craig *et al.* 1998, Kennedy *et al.* 2000, Cumming *et al.* 2009

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In statistics UQ, multilevel usually refers to approaches where we model multiple mechanistic models, $f^{(1)}, \dots, f^{(k)}$, each with a Gaussian process, linking the emulators at each level.

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We build surrogate models at each level of the model hierarchy, ie, given training sets

$$D_i = \{(x_j, y_j = f^{(i)}(x_i))_{j=1, \dots, n}\}$$

build emulator $F^{(i)}$ of $f^{(i)}$, linking the emulators at each level.

Co-kriging

Kennedy and O'Hagan 2000 etc

If Markov property holds: $F^{(i)}(x) \perp\!\!\!\perp F^{(i+1)}(x') \mid F^{(i+1)}(x)$ then

$$F^{(i)}(x) = \rho_i F^{(i+1)}(x) + \delta_i(x)$$
$$F^{(i+1)}(x) \perp\!\!\!\perp \delta_i(x)$$

where

$$\delta_i(\cdot), Z^{(i)}(\cdot) \sim GP(m(\cdot), c(\cdot, \cdot))$$

Le Gratiet and Garnier 2014 improve upon this by setting

$$F^{(i)}(x) = \rho_i(x) \hat{F}^{(i+1)}(x) + \delta_i(x)$$

where $\hat{F}^{(i+1)}$ is a GP with distribution $[F^{(i+1)}(x) \mid D_{i+1}]$

This doesn't change the prediction but is computationally cheaper, has closed form expressions for the mean and variances, and has easily computable cross-validation approximations.

Statistical approaches

Perdikaris *et al.* 2017 go further with the modelling:

$$F^{(i)}(x) = g_i(F^{(i-1)}(x)) + \delta_i(x)$$

where $g_i(\cdot)$ is another GP, resulting in a *deep* GP structure.

Statistical approaches

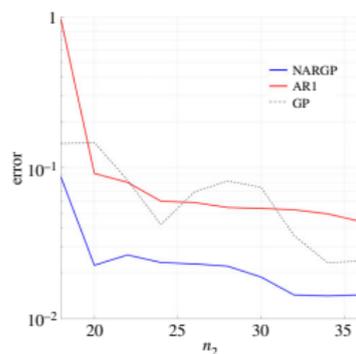
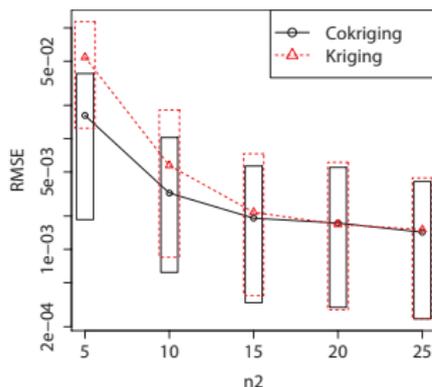
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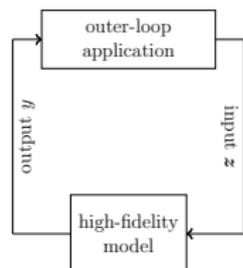
Once the emulator is built, it is used directly in the outer-loop application. Generally, the approach is shown to work via demonstration on a few examples.

- no guarantees on performance
- typical problems allow 10s of high fidelity runs.
- methods suitable for black-box models

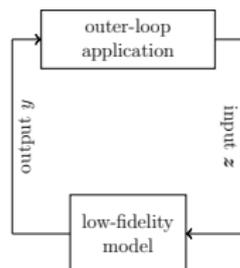


Applied math ML/MF

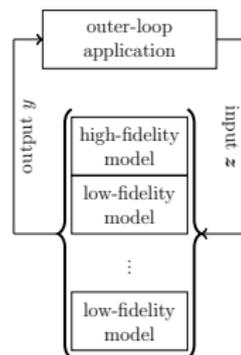
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(c) multifidelity approach with high-fidelity model and multiple low-fidelity models

Focus on methods which have guarantees on the outer-loop result.

- Typically methods determine a *model management strategy*, which distributes work amongst the models whilst providing theoretical guarantees establishing accuracy and/or convergence of outer-loop result.

Example: Multi-fidelity Uncertainty Propagation

Control variates

Basic idea:

- m an unbiased estimator of μ so that $\mathbb{E}(m) = \mu$
- t a random variable with $\mathbb{E}(t) = \tau$
- Then

$$m^* = m + c(t - \tau)$$

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- The optimal choice is $c = -\text{Cov}(m, t)/\text{Var}(t)$ and then

$$\text{Var}(m^*) = (1 - \rho^2)\text{Var}(m)$$

where $\rho = \text{corr}(m, t)$

So if we can find an estimator t that is highly correlated with m we can greatly improve our estimator.

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We'll do m_1 evaluations of $f^{(1)}$, m_2 evaluations of $f^{(2)}$ etc with $m_i < m_{i+1}$

Given random samples $X_1, \dots, X_{m_1}, \dots, X_{m_2}, \dots, X_{m_k}$ form estimator

$$\hat{s} = \bar{y}_{m_1}^{(1)} + \sum_{i=2}^k \alpha_i (\bar{y}_{m_i}^{(i)} - \bar{y}_{m_{i-1}}^{(i)})$$

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$$\hat{s} = \bar{y}_{m_1}^{(1)} + \sum_{i=2}^k \alpha_i (\bar{y}_{m_i}^{(i)} - \bar{y}_{m_{i-1}}^{(i)})$$

\hat{s} is obviously unbiased for s .

Peherstorfer *et al.* solve the optimization problem

$$\begin{aligned} \min_{\mathbf{m} \in \mathbb{R}^k, \alpha_2, \dots, \alpha_k \in \mathbb{R}} \quad & \text{Var}(\hat{s}) \\ \text{s.t.} \quad & m_1 > 0 \\ & m_i > m_{i-1} \\ & \mathbf{m}^\top \mathbf{c} = \text{budget} \end{aligned}$$

for given simulator costs c_1, \dots, c_k .

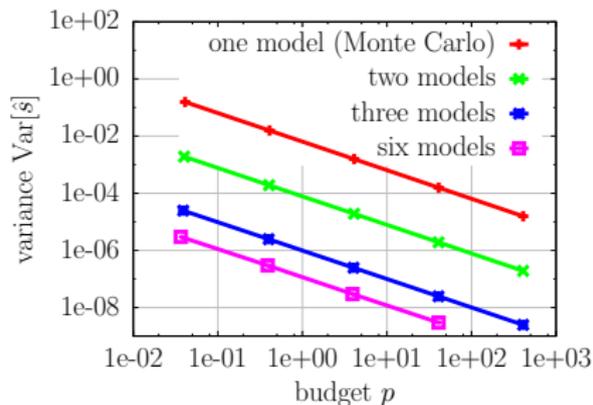
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- Plate bending problem with $c_1/c_2 = 10^2$ and $\rho_{1,2} = 0.99999$
- Note there are no assumptions on the surrogate, i.e., no bounds on

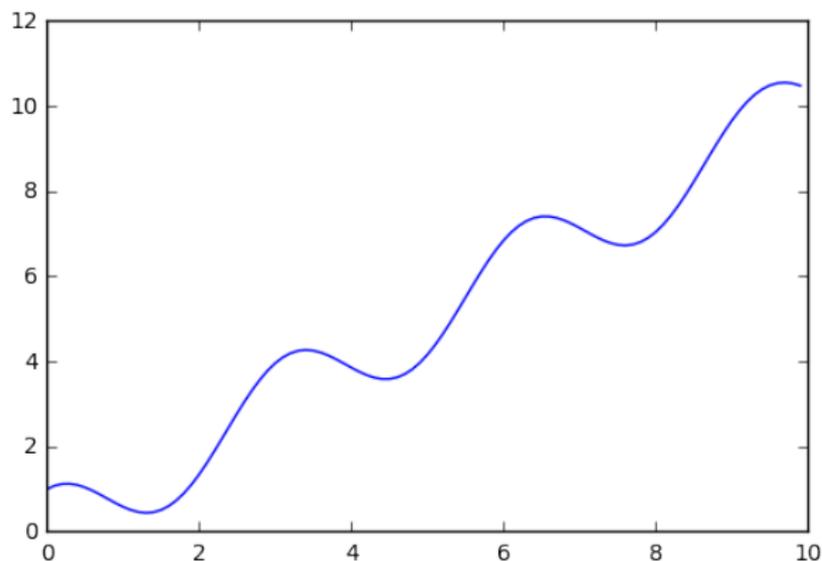
$$|f^{(1)}(x) - f^{(i)}(x)|$$

- Only require the correlations $\rho_{1,i}$

Combining multifidelity MC with GP emulation

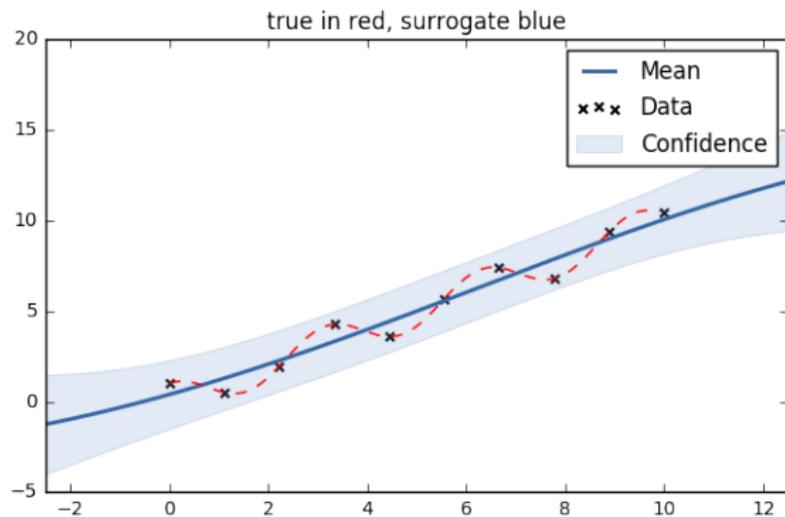
Imagine we have a expensive function f for which we want to estimate

$$\mathbb{E}f(X) = \int_0^{10} \frac{f(x)}{10} dx$$



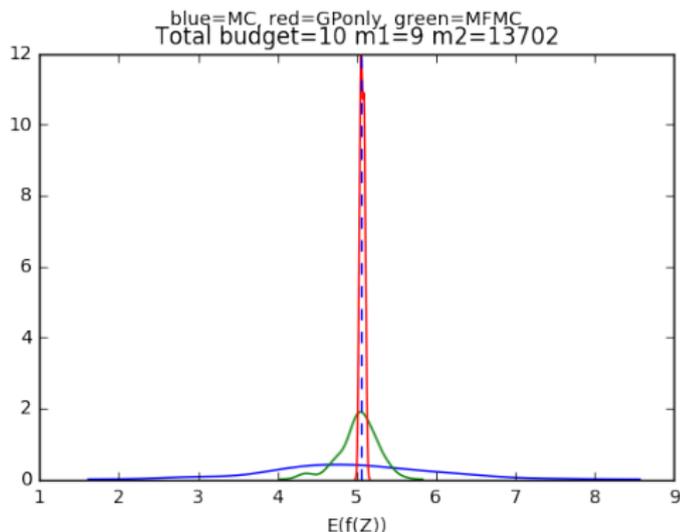
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Build a GP emulator:



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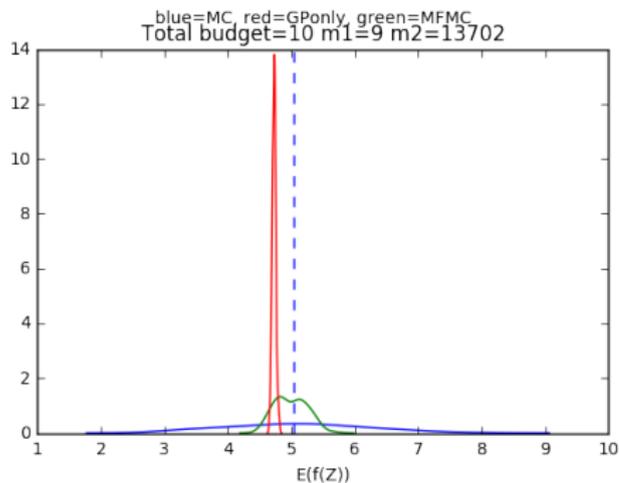
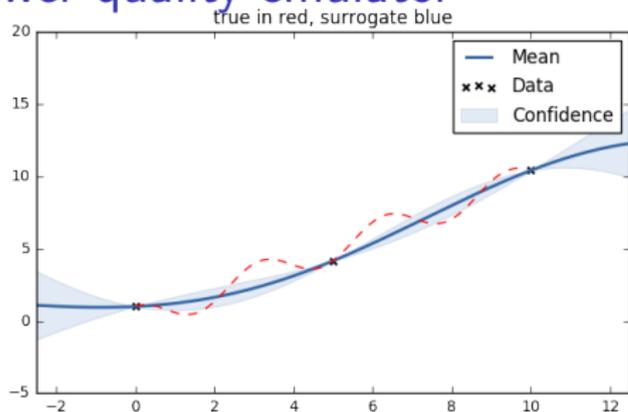
Use i) Monte Carlo, ii) just the GP, and iii) multifidelity Monte Carlo to estimate the expectation. Repeat the procedure to get an idea of sampling variation.



Total budget here is 10 expensive simulator evaluations, and I've assumed

$$\frac{c_1}{c_2} = 10^5$$

Lower quality emulator



For a good emulator, the MFMC estimate is worse than the estimate which just naively uses the GP.

However, the uncertainty estimates for GP emulators are often poor, particularly for high dimensional problems.

For a poor emulator, MFMC unbiases the estimate.

Problems of using GPs with MFMC

- The method requires $\sigma_i^2 = \text{Var}f^{(i)}(X)$ and $\rho_{1,i}$.
 - ▶ Estimating these is harder than estimating $s = \mathbb{E}(f^{(1)}(x))$
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- When using GP emulators, for MFMC we'd need two or three training sets
 - ▶ train the emulator
 - ▶ estimate the correlations and variances
 - ▶ form the MFMC estimator

We can't directly use the emulator training set to estimate correlations.

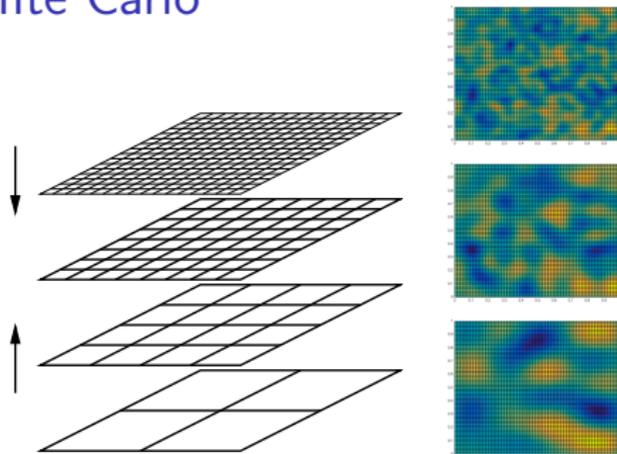
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- ▶ Can bootstrapping approaches reduce the number of simulator evaluations necessary and give a MFMC-GP approach which is guaranteed to be unbiased?

Multi-level Monte Carlo



Multi-level Monte Carlo predates MFMC (eg Giles 2008)

- Assumes we have models that result from the coarsening of a fine computational mesh.
- The error rates and costs for each level are typically known theoretically for each type of problem
- Similar kind of nesting idea (again exploiting control variates idea) used to form an estimator

Inference

Grey box models: physically obedient GPs

Black box methods use no knowledge of the underlying equations in the model

Intrusive methods require complete knowledge

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Can we develop 'grey-box' methods?

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Can we find GP emulators that obey simpler constraints exactly, and use data to train to the other constraints?

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E.g., guarantee that $\nabla \cdot f = 0$ or $\nabla \times f = 0$ etc.

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Conclusions

A good many times I have been present at gatherings of [highly-educated] people... who have with considerable gusto been expressing their incredulity at the illiteracy of scientists. Once or twice I have been provoked and have asked the company how many of them could describe the Second Law of Thermodynamics. The response was cold...Yet I was asking something which is the scientific equivalent of: Have you read a work of Shakespeare's? C.P. Snow, 'The Two Cultures'

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Thank you for listening!